

EXPERIENCE

Total Experience Points		
	Kit Modifier	
	Subrace Modifier	
Experience Points Needed for Next Level		
	Ability Bonus	
	Level Limit	
Level Changes		By At Levels
THACO		
Saving Throws		
Weapon Proficiencies		
Non-Weapon Proficiencies		

CHARACTER CLASS / KIT INFO

Special Powers / Benefits	
Special Hindrances	
Class / Kit Notes	

PRIEST VS. UNDEAD

Skeleton (1 HD)		Mummy (7 HD)	
Zombie		Spectre (8 HD)	
Ghoul (2 HD)		Vampire (9 HD)	
Shadow (3-4 HD)		Ghost (10 HD)	
Wight (5 HD)		Lich (11+ HD)	
Ghast		Special	
Wraith (6 HD)			

WIZARD & PRIEST SPELLS

Spells per Level	1 st	2 nd	3 rd	4 th	5 th	6 th	7 th	8 th	9 th	Other
Spheres Available / Opposition Schools										

REPUTATION

	Index	Town/City
Title		
Last Performance		
Earnings		
Spent on Reputation		

HONOR / STATION

Honor / Station	Base
Birth	
Reaction Adjustment	

PSIONICS

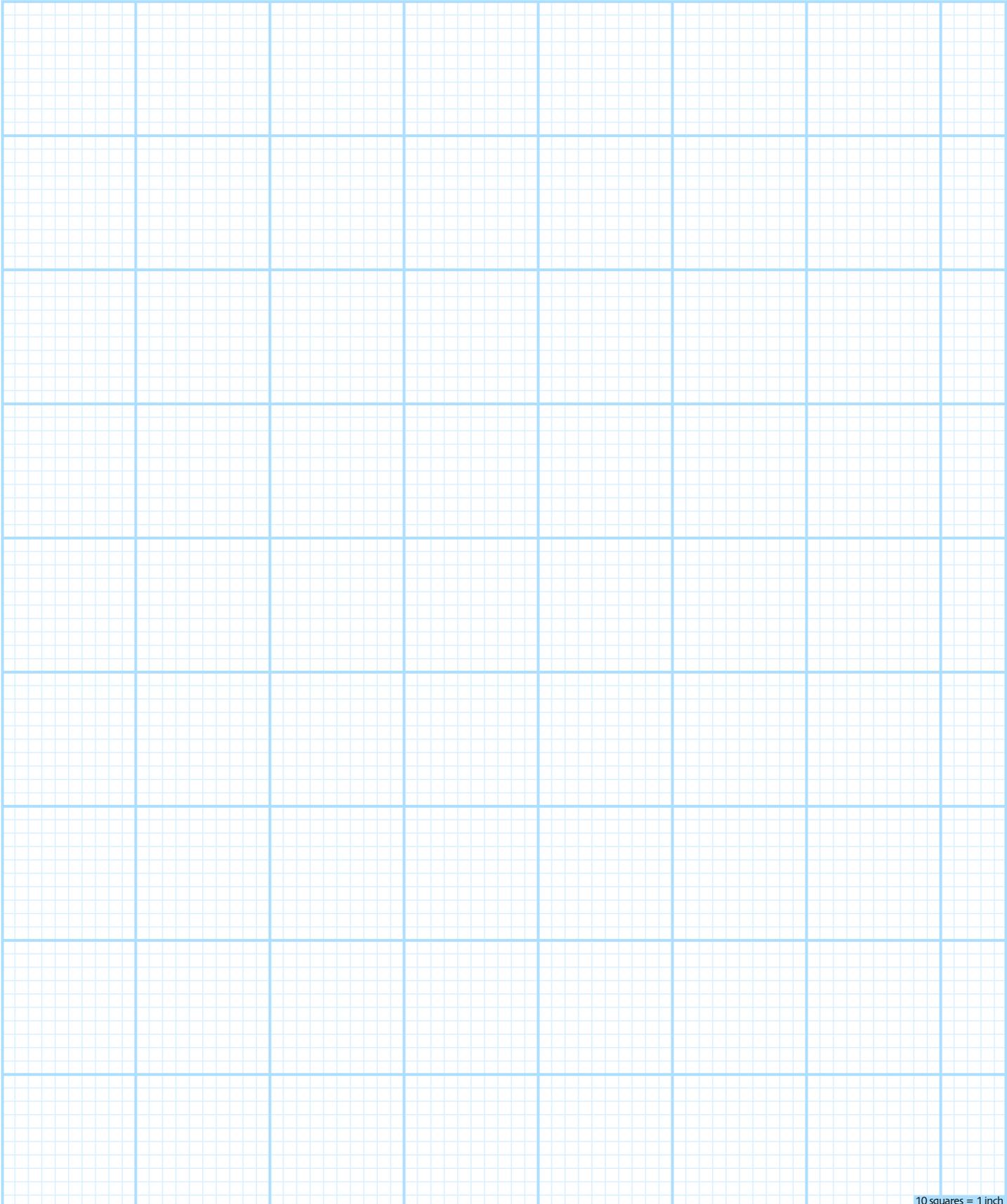
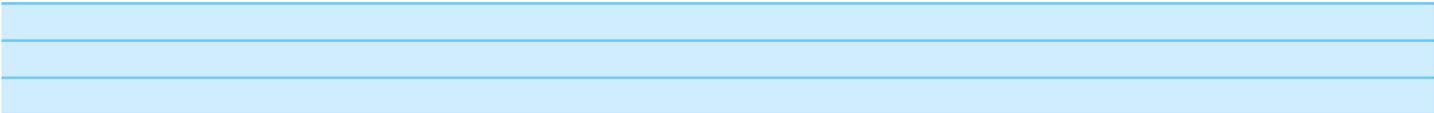
PSPs	Science/Devotion	PS	Science/Devotion	PS	Science/Devotion	PS
Recovery Rates						
Walking						
Resting						
Sleeping						
Disciplines						

THIEVING ABILITIES

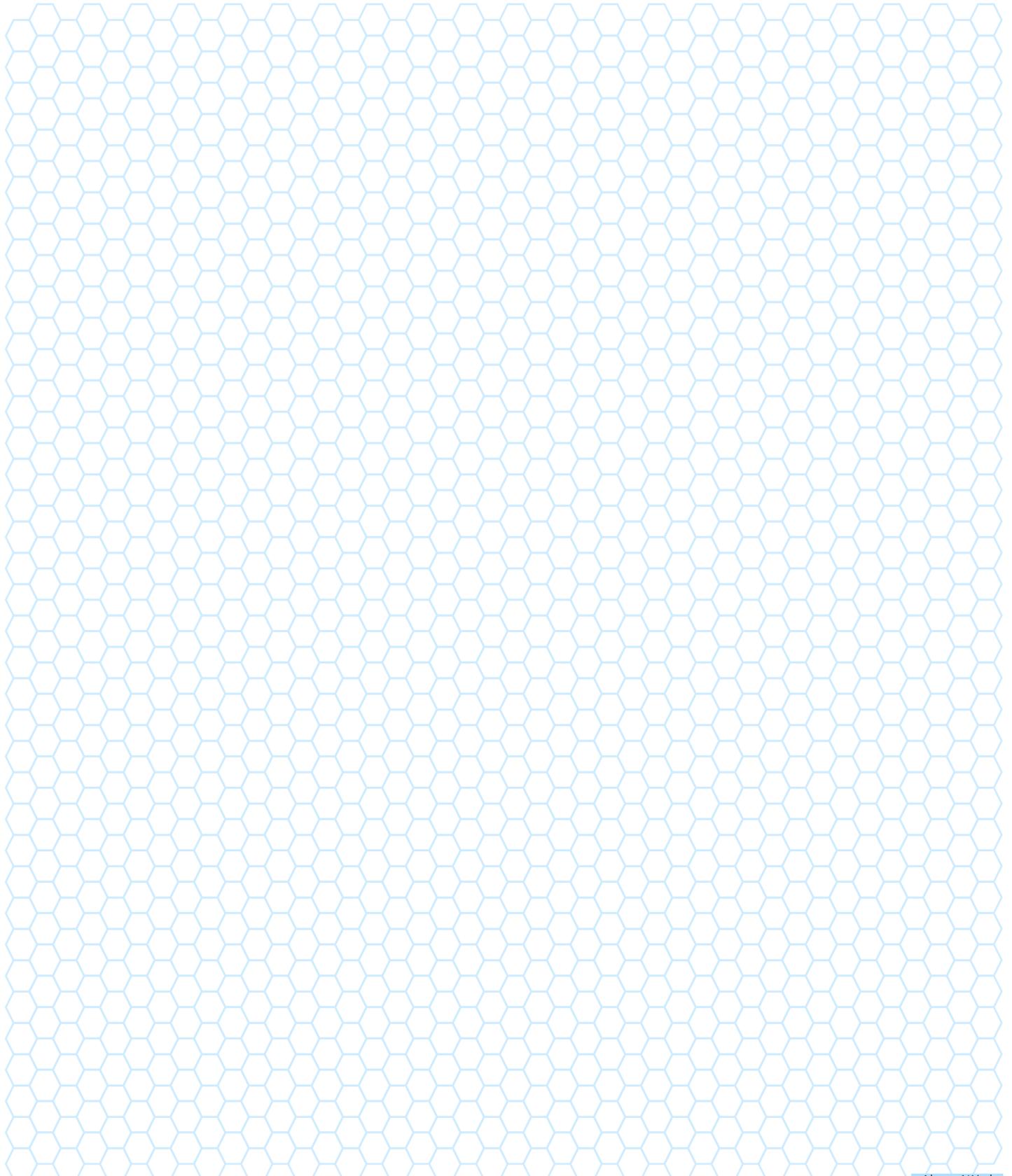
	Base	Skill	Race	Dex	Kit	Armor	Total
Pick Pockets							%
Open Locks							%
Find Traps							%
Move Silently							%
Hide in Shadows							%
Detect Noise							%
Climb Walls							%
Read Languages							%
Backstab Damage Multiplier							

PATRONS

	Current #	Maximum #
Fans	1-10	attend local
Diehards	11-12	attend 100 miles
Boosters	13-14	local + 1d6 friends
Enthusiasts	15	free work
Supporters	16	lvl x d10 gp/d12 mo.
Zealots	17	follow
Defenders	18	follow & defend
Extremists	19	mimic
Fanatics	20	mimic (25% kill)



10 squares = 1 inch



1 hex = 1/4 inch